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Download and install Computree 5.0.

Reminder: Using Computree implies acceptance of the [Computree Charter](#)

The executable version of Computree is available for **Windows 7/8/10 64bits only**.

For other environments (Linux in particular), please refer to the compilation instructions: [\[\[computreedevelopment:En_quickstart|to the compilation instructions\]\]](#).

To install Computree :

1. **Download** the archive of the latest stable version of Computree [for Windows 7/8/10 64-bit](#)
2. **Unpack it** into a directory of your choice, which will be the root directory of Computree.
3. **Install MSVC 2015 Redistributable** (if not already installed):
 - Either by running the file `redist/vcredist_x64.exe` in the Computree main directory
 - Either by executing the downloadable file on the Microsoft site: [Download Microsoft](#)
4. To launch the Computree GUI, double-click on the **CompuTreeGui.exe** file.
5. To start the Computree batch interface, execute the **CompuTreeBatch.exe** "ScriptName" command from a command prompt.

You can also download the latest beta version for Windows here: <http://rdinnovation.onf.fr/projects/computree-beta-version-base/files>

Known problem: Computree seems not to work with some "old" Intel HD graphics cards (OpenGL problem not specific to Computree).

Adding plugins not provided with the standard version

To install a plugin not provided in the standard installation package :

1. Download and unzip the plugin library, taking care to take the version corresponding to your system (.dll for Windows, .so for linux).
2. Move the library to the **/plugins** subdirectory of the Computree installation folder.

N.B.: You must then restart CompuTreeGui for the plugins to be taken into account (or use the menu *About / Plugins / Reload Plugins*).

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